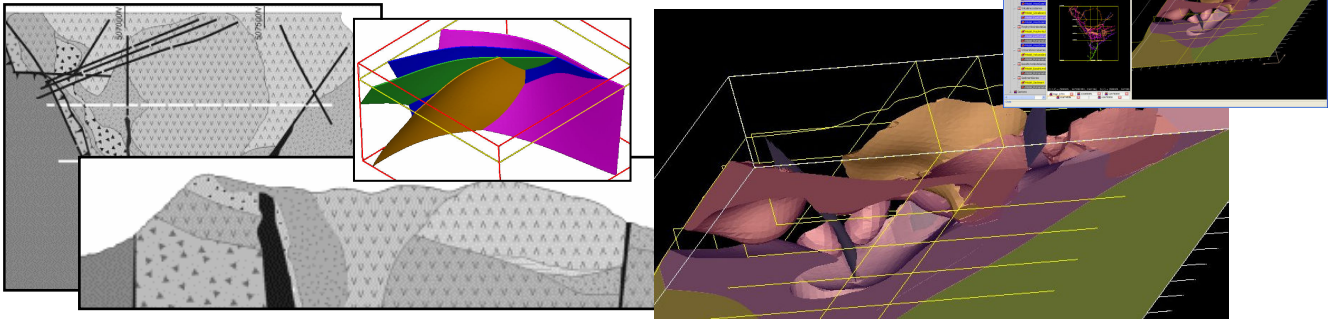


Workshop: Rapid 3D Geology Models

3D geology models - and the software that generates them - are changing! 3D GeoModeller is the geologist's modeller. Learn how you can build 3D geology models – rapidly! Use realistic 3D geology models to improve the drill-testing of your companies' exploration properties.

- Unlike traditional CAD-based geological modeling, new information can be added, and the *model updated* to produce *revised, interpreted 3D geology surfaces*.
- Increases the speed of geology interpretation and model building
- Allows geologists to rapidly evaluate multiple working hypotheses



Presented by Dr Asbjorn Christensen, this one day course will introduce you to the basic use of GeoModeller. At the end of the course you will be able to rapidly create a 3D geology map from geological field observations (contact and orientation data). You will also learn to import depth-converted seismic sections and use these to review and update your 3D geology map.

This course will feature hands-on computer-based modelling exercises, and you will receive a fully featured 30-day 3D GeoModeller license to use on your own projects.

Where: New Orleans - Venue to be advised

When: Thursday 15 April, 2010

Time: 8 am to 4 pm

Cost: US\$250

Bring your laptop computer!

Contact: Maggie Snow: maggie@intrepid-geophysics.com